



Lavinia Gangemi - Linda Conek

GRAMMAR

Activities and games booklet

Focus on:

Verb to Be and school objects

English

with an E!



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Thank you so much!

Lavinia Gangemi - Linda Conek

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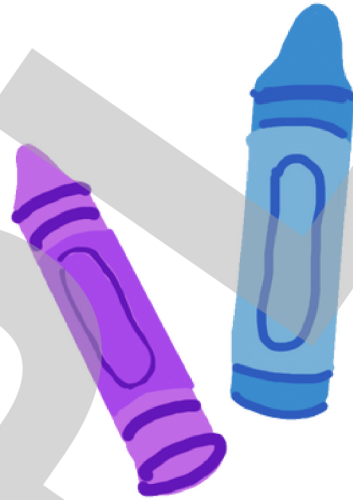
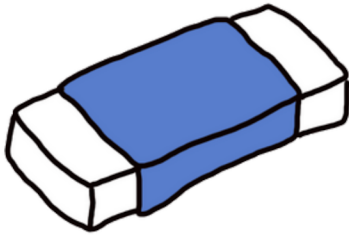
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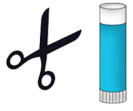
School objects and Verb to Be
question form



School OBJECTS

Match the words with the pictures. Then, make flash cards





School OBJECTS

Match the words with the pictures. Then, make flash cards.

rubber

school bag

pen

crayon

book

pencil

notebook

scissors

glue stick

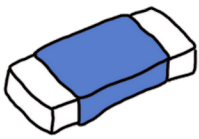
sharpener

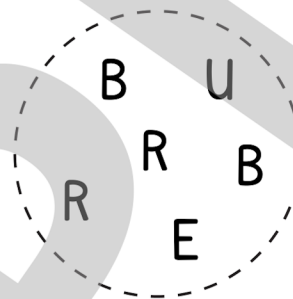
Cut these words and stick them under the correct pictures on pages 3 and 4.

Then, cut the flash cards and play some games!

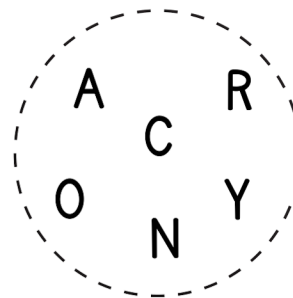
Write the words using the letters in the circle.

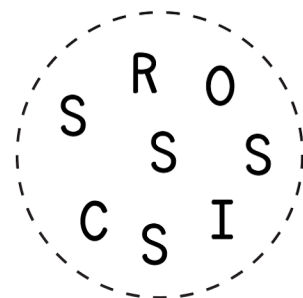












Lesson 3

Teacher's notes

 1 hour



Cards from page 13, flashcards from Lesson 1, cards from pages 16-23



The lesson and the games focus on the negative form of the verb to Be.

- (5-10 mins) Do registration, greet the children, sing a welcome song and fill in a weather/day of the week/emotion board according to your own class routines and/or lesson type.
- (10 mins) Introduce the concepts of true and false by colouring and creating the cards on page 13 You can say a couple of sentences to get the children to understand the difference between the two: e.g. "I'm a dinosaur" (false), "I'm a teacher" (true).
- (10 mins) Show the students a red pencil and say: "It's a red pencil, true or false?". Tell them to give their answer by raising the cards they had previously created: green tick for true and red cross for false.
Show the learners a blue pencil and say: "It's a purple pencil, true or false?"
And so on, until the learners get familiar with the game.
You can get more confident students to come to the board and say sentences using the key language from Lesson 1. With this game you can introduce the negative form of "be": encourage the answer "No, it isn't a/an..."
- (15 mins) Play a game "The Reveal"
Use the cards on pages 16-23 to play this game (print and laminate for durability). There's an extra page where you can personalise the sentences.
Place a flashcard or picture of the key language in the rectangle at the top, then cover it with a card (the picture you use must be described by one of the sentences below).
Walk amongst the desks and show the sentences to the learners. Give them 10 seconds to decide what sentence is true for them (you can countdown if you want). They'll have to choose one of the two sentences and write it in their notebooks. Then, when everybody has written down their choice, reveal the card: whoever was right gets a point.
You can decide to play in teams, pairs or as individual players.

Additional activity: When the game is over ask the learners to read the sentences they had previously written and to draw and colour the things described.
- (5 mins) Sing a Bye-bye Song or similar to let the children know it's the end of the lesson.